

**MATH 103 Pre-Calculus Mathematics**  
**Final Exam Reference Sheet**

**Chapter 1:**

**Circles:** An equation of the form  $x^2 + y^2 + ax + by = c$  describes a circle on the plane. By “completing the square”, we can transform it into standard form,  $(x - h)^2 + (y - k)^2 = r^2$ , from which the center  $(h, k)$  and radius  $r$  are apparent.

**Lines:** There are three standard forms of equations describing lines:

General Linear Equation:  $Ax + By + C = 0$

Point-Slope:  $y - y_1 = m(x - x_1)$  describes the line with slope  $m$  passing through point  $(x_1, y_1)$

Slope-Intercept:  $y = mx + b$  describes the line with slope  $m$  passing through point  $(0, b)$

**Parabolas:** The standard form for an equation describing a parabola is  $y = ax^2 + bx + c$  ( $a \neq 0$ ). By completing the square, we can transform it into Vertex Form,  $y = a(x - h)^2 + k$ , from which the vertex  $(h, k)$  is apparent. The sign of  $a$  indicates whether the parabola opens upwards ( $a > 0$ ) or downwards ( $a < 0$ ).

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**Chapter 2:**

Let  $f$  and  $g$  be functions mapping real numbers to real numbers. Then we have the following definitions:

$$(f + g)(x) = f(x) + g(x)$$

$$(f \cdot g)(x) = f(x) \cdot g(x)$$

$$(f - g)(x) = f(x) - g(x)$$

$$(f/g)(x) = f(x)/g(x)$$

Clearly, to successfully apply any of these functions to a particular value  $x_1$ ,  $x_1$  must be in the domains of both  $f$  and  $g$ .

Hence, the domain of each of  $(f + g)$ ,  $(f - g)$ , and  $(f \cdot g)$  excludes any value that is not in the domains of both  $f$  and  $g$ . (In other words, each one's domain is the intersection of the domains of  $f$  and  $g$ .) The domain of  $(f/g)$  further excludes any value  $x$  such that  $g(x) = 0$ , for reasons that should be obvious.

**Function Composition:** We also define  $(f \circ g)$ , the composition of  $f$  and  $g$ , as follows:

$$(f \circ g)(x) = f(g(x))$$

Because the application of  $(f \circ g)$  to a value  $x_1$  involves applying  $g$  to  $x_1$  (to obtain  $g(x_1)$ ) and then applying  $f$  to the result (to obtain  $f(g(x_1))$ ), for  $x_1$  to be in the domain of  $(f \circ g)$  requires

(a)  $x_1$  to be in the domain of  $g$ , and

(b)  $g(x_1)$  to be in the domain of  $f$ .

If  $f$  is **one-to-one** (meaning that  $f(x_1) \neq f(x_2)$  for any two (distinct) members  $x_1$  and  $x_2$  of  $f$ 's domain),  $f$  has an **inverse function**, often denoted  $f^{-1}$ , satisfying the property that  $f(x_1) = y_1$  iff  $f^{-1}(y_1) = x_1$ . (The domain of  $f$  is the range of  $f^{-1}$  and vice versa.)

It follows that, for all  $x$  in the domain of  $f$ ,  $(f^{-1} \circ f)(x) = x$ , and, similarly, for all  $x$  in the domain of  $f^{-1}$ ,  $(f \circ f^{-1})(x) = x$ .

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### Chapter 3:

**The Factor Theorem:** For a polynomial  $P(x)$  and constant  $c$ ,  $P(c) = 0$  if and only if  $x - c$  is a factor of  $P$ .

**The Rational Zero Test:** Let  $\frac{p}{q}$  be a rational number expressed in simplest terms and let

$$P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$

be a polynomial with **integer** coefficients. If  $\frac{p}{q}$  is a zero of  $P(x)$ , then  $p$  is a divisor of  $a_0$  and  $q$  is a divisor of  $a_n$ .

**Same Zeros Theorem:** Let  $f(x)$  be a function,  $c$  a non-zero constant, and  $g(x) = c \cdot f(x)$ . Then  $f(x)$  and  $g(x)$  have the same set of zeros (and each zero has the same multiplicity in  $f$  as in  $g$ ).

**Quadratic Formula:** The zeros of  $ax^2 + bx + c$  satisfy

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

If the *discriminant*,  $b^2 - 4ac$ , exceeds zero, the formula yields two simple zeros. If  $b^2 - 4ac = 0$ , the formula yields one zero,  $x = -b/2a$ , of multiplicity two. If  $b^2 - 4ac < 0$ , the formula yields two complex zeros, each of which is the complex conjugate of the other.

**Complex Zeros of Polynomials with Real Coefficients come in Conjugate Pairs:** If  $P(x)$  is a polynomial with real coefficients and  $a + bi$  is a zero of  $P(x)$ , then so is its complex conjugate  $a - bi$ . (Furthermore, these two zeros have the same multiplicity.)

**Horizontal Asymptote Guidelines:** Let  $f(x) = P(x)/Q(x)$  be a rational function.

**Case 1:** The degree of  $P$  exceeds that of  $Q$ . Then  $f$  has no horizontal asymptote.

**Case 2:** The degree of  $Q$  exceeds that of  $P$ . Then  $f$  has  $y = 0$  as its horizontal asymptote.

**Case 3:** The degree of  $P$  equals that of  $Q$ . Then  $f$  has  $y = c$  as its horizontal asymptote, where  $c$  is the ratio of the leading coefficients of  $P$  and  $Q$ .

**Vertical Asymptote Guidelines:** Let  $f(x) = P(x)/Q(x)$  be a rational function. If, after completely factoring both  $P$  and  $Q$  and cancelling any common factors, we still have  $x - a$  in the denominator, then  $x = a$  is a vertical asymptote of  $f$ .

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### Chapter 4:

**Units of Measure for Angles:**

$$1 \text{ degree} = \frac{\pi}{180} \text{ radians} \approx 0.01745 \text{ radians} \quad \text{and} \quad 1 \text{ radian} = \frac{180}{\pi} \text{ degrees} \approx 57.296 \text{ degrees}$$

Hence,  $k$  degrees equals  $\frac{k\pi}{180}$  radians and  $k$  radians equals  $\frac{180k}{\pi}$  degrees. In particular,  $2\pi$  radians = 360 degrees (one full rotation) and  $\pi$  radians = 180 degrees (half a rotation).

A positive angle measure corresponds to a counter-clockwise rotation, a negative measure corresponds to a clockwise rotation.

**Length of a Circular Arc:** In a circle of radius  $r$ , the length  $s$  of the arc cut by an angle of  $\theta$  radians is  $s = r\theta$ .

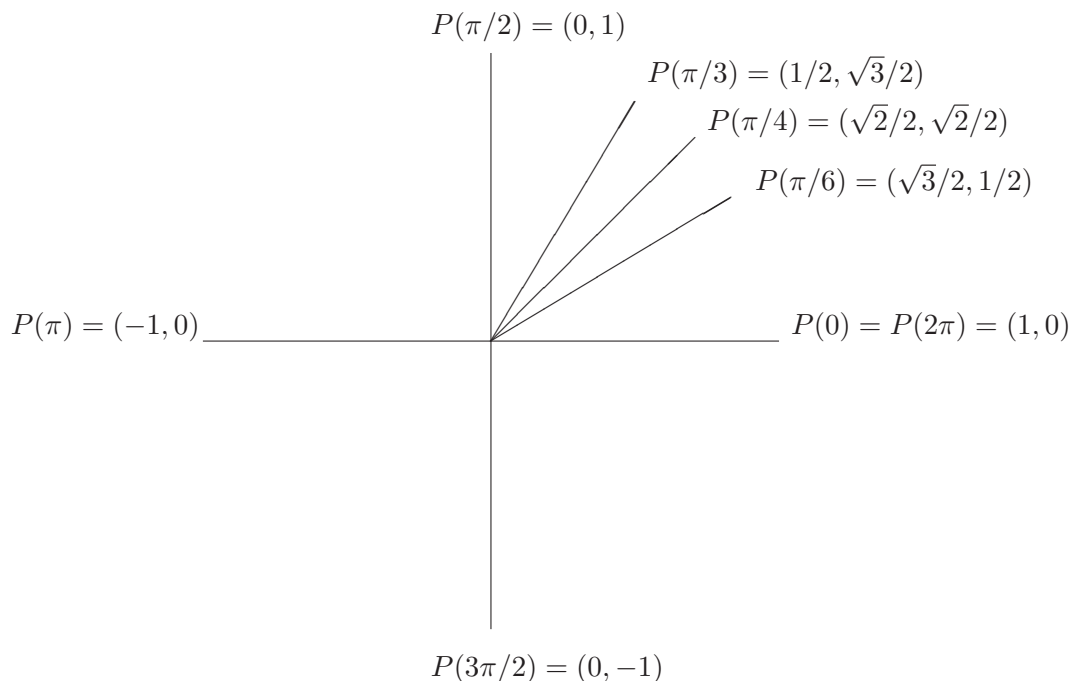
**Area of a Circular Sector:** In a circle of radius  $r$ , the area  $A$  of the circular sector cut by an angle of  $\theta$  radians is  $A = r^2\theta/2$ .

**Angle in Standard Position:** An angle is said to be in standard position if its vertex is the origin (i.e., the point  $(0,0)$ ) and its initial side lies upon the  $x$ -axis where  $x \geq 0$ .

**The Function  $P$ :** We use the function  $P$  as a basis for defining the trigonometric functions sine and cosine. The domain of  $P$  is  $\mathcal{R}$  (the set of real numbers) and its range is the set of points on the unit circle (i.e., the circle of radius one centered at the origin,  $(0,0)$ ).

Specifically,  $P(t)$  is defined to be the point on the unit circle that lies on the terminal side of an angle (in standard position) of  $t$  radians. (This also corresponds to the point at which you would arrive at if you started at  $(1,0)$  and walked along the circle for  $|t|$  units of distance, traveling counter-clockwise if  $t > 0$  and clockwise if  $t < 0$ .)

Here we show the value of  $P(t)$  for several vital values of  $t$ . (If the unit circle is missing, you'll have to sketch it!)



**Sine and Cosine Functions:** We define  $\sin t$  to be the  $y$ -coordinate of  $P(t)$  and  $\cos t$  to be the  $x$ -coordinate of  $P(t)$ . That is, for all  $t$ ,  $P(t) = (\cos t, \sin t)$ .

**Reference Number/Angle:** For every real number  $t$ , there exists a number  $r_t$  (called  $t$ 's reference number/angle) in the interval  $[0, \pi/2]$  such that  $P(t)$  and  $P(r_t)$  are the same, except that one or both of their coordinates could be opposite in sign.

To calculate  $r_t$ , first “normalize”  $t$  by adding (or subtracting) whatever multiple of  $2\pi$  puts it in the interval  $[0, 2\pi)$ . Suppose that  $P(t) = (a, b)$ . There are four cases:

$P(t)$  is in quadrant I (i.e.,  $0 \leq t \leq \pi/2$ ). Then  $r_t = t$  and we have  $P(r_t) = (a, b) = P(t)$ .

$P(t)$  is in quadrant II (i.e.,  $\pi/2 \leq t \leq \pi$ ). Then  $r_t = \pi - t$  and we have  $P(r_t) = (-a, b)$ .

$P(t)$  is in quadrant III (i.e.,  $\pi \leq t \leq 3\pi/2$ ). Then  $r_t = t - \pi$  and we have  $P(r_t) = (-a, -b)$ .

$P(t)$  is in quadrant IV (i.e.,  $3\pi/2 \leq t < 2\pi$ ). Then  $r_t = 2\pi - t$  and we have  $P(r_t) = (a, -b)$ .

Using reference numbers/angles, we can easily augment the figure above to show the values of  $P(t)$ , where  $t$  is any multiple of either  $\pi/6$  or  $\pi/4$ . (Of course, this means that we also can determine the values of  $\sin t$  and  $\cos t$  for any such values of  $t$ .)

### Graphs of Sine and Cosine:

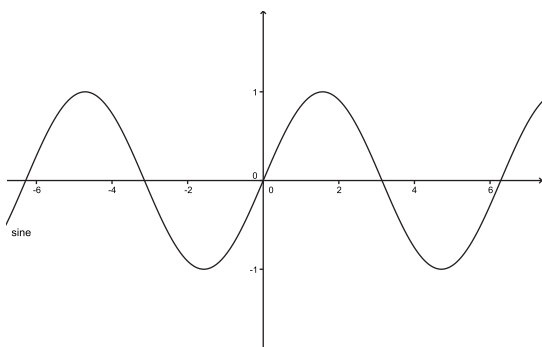


Figure 1: Graph of sine

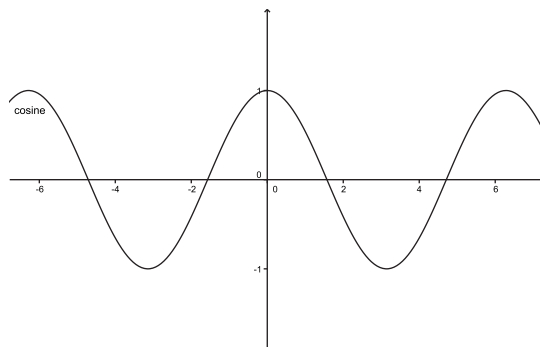


Figure 2: Graph of cosine

Notice that both sine and cosine have range  $[-1, 1]$  and period  $2\pi$ . Sine is odd (i.e.,  $\sin(-t) = -\sin t$ ) and cosine is even (i.e.,  $\cos(-t) = \cos t$ ).

### Other Trigonometric Functions:

$$\tan x = \frac{\sin x}{\cos x} \qquad \cot x = \frac{\cos x}{\sin x} = \frac{1}{\tan x}$$

$$\sec x = \frac{1}{\cos x} \qquad \csc x = \frac{1}{\sin x}$$

### Trigonometric Identities:

$$\sin(x + \pi/2) = \cos x \qquad \sin(x - \pi/2) = -\cos x$$

$$\begin{aligned}\cos(x - \pi/2) &= \sin x & \cos(x + \pi/2) &= -\sin x \\ \sin(x - \pi) &= \sin(x + \pi) & &= -\sin x \\ \cos(x - \pi) &= \cos(x + \pi) & &= -\cos x\end{aligned}$$

The **Pythagorean Identity** is  $\sin^2 x + \cos^2 x = 1$ .

The **Sum/Difference Formulas** are:

$$\begin{aligned}\sin(x_1 \pm x_2) &= \sin x_1 \cos x_2 \pm \cos x_1 \sin x_2 \\ \cos(x_1 + x_2) &= \cos x_1 \cos x_2 - \sin x_1 \sin x_2 \\ \cos(x_1 - x_2) &= \cos x_1 \cos x_2 + \sin x_1 \sin x_2\end{aligned}$$

From the Sum/Difference Formulas we can derive the **Double-Angle Formulas**:

$$\begin{aligned}\sin 2x &= 2 \sin x \cos x \\ \cos 2x &= \cos^2 x - \sin^2 x \\ \cos 2x &= 2 \cos^2 x - 1 \\ \cos 2x &= 1 - 2 \sin^2 x\end{aligned}$$

## Function Graphing:

Let  $c$  be a constant and suppose that we have a graph of  $y = f(x)$ , where  $f$  is some function.

### Horizontal Shift:

To obtain a graph of  $y = g(x) = f(x + c)$ , shift the graph of  $y = f(x)$  horizontally  $|c|$  units, to the left in the case  $c > 0$  but to the right in the case  $c < 0$ .

That is, for each point  $(x_1, y_1)$  on the graph of  $y = f(x)$ , the graph of  $y = g(x)$  includes the point  $(x_1 - c, y_1)$ , because  $g(x_1 - c) = f((x_1 - c) + c) = f(x_1) = y_1$ .

### Vertical Shift:

To obtain a graph of  $y = g(x) = f(x) + c$ , shift the graph of  $y = f(x)$  vertically  $|c|$  units, upward in the case  $c > 0$  but downward in the case  $c < 0$ .

That is, for each point  $(x_1, y_1)$  on the graph of  $y = f(x)$ , the graph of  $y = g(x)$  includes the point  $(x_1, y_1 + c)$ , because  $g(x_1) = f(x_1) + c = y_1 + c$ .

### Vertical Elongation/Compression:

To obtain a graph of  $y = g(x) = c \cdot f(x)$ , vertically elongate the graph by a factor of  $|c|$  and reflect it about the  $x$ -axis if  $c < 0$ . (If  $|c| < 1$ , the “elongation” would actually be a compression.)

That is, for each point  $(x_1, y_1)$  on the graph of  $y = f(x)$ , the graph of  $y = g(x)$  includes the point  $(x_1, cy_1)$ , because  $g(x_1) = c \cdot f(x_1) = cy_1$ .

### Horizontal Elongation/Compression:

To obtain a graph of  $y = g(x) = f(cx)$ , horizontally compress the graph by a factor of  $|c|$  and, if  $c < 0$ , reflect it about the  $y$ -axis. (If  $|c| < 1$ , the “compression” would actually be an elongation.)

That is, for each point  $(x_1, y_1)$  on the graph of  $y = f(x)$ , the graph of  $y = g(x)$  includes the point  $(\frac{x_1}{c}, y_1)$ , because  $g(\frac{x_1}{c}) = f(c\frac{x_1}{c}) = f(x_1) = y_1$ .

**Example :** Let  $a, b, c$ , and  $d$  be constants, and suppose that  $g(x) = af(bx + c) + d$ . How is the graph of  $y = g(x)$  obtained from that of  $y = f(x)$ ?

**Solution:** First observe that  $bx + c = b(x + \frac{c}{b})$ . Thus, we can express  $g$  by  $g(x) = af(b(x + \frac{c}{b})) + d$ .

Define  $g_1(x) = af(x)$ .

Define  $g_2(x) = g_1(bx) = af(bx)$ .

Define  $g_3(x) = g_2(x + \frac{c}{b}) = af(b(x + \frac{c}{b}))$ .

Define  $g_4(x) = g_3(x) + d = af(b(x + \frac{c}{b})) + d$ .

Notice that  $g = g_4!!$

Starting with the graph of  $y = f(x)$ , we obtain the graph of  $y = g_1(x) = af(x)$  by vertically elongating by a factor of  $|a|$  (and reflecting about the  $x$ -axis if  $a < 0$ ).

Then we obtain the graph of  $y = g_2(x) = g_1(bx)$  by horizontally compressing the graph of  $y = g_1(x)$  by a factor of  $|b|$  (and reflecting about the  $y$ -axis if  $b < 0$ ).

Then we obtain the graph of  $y = g_3(x) = g_2(x + \frac{c}{b})$  by shifting the graph of  $y = g_2(x)$  horizontally  $|\frac{c}{b}|$  units (to the left or right, according to whether  $c/b > 0$  or  $c/b < 0$ , respectively).

Finally, we obtain the graph of  $y = g_4(x) = g_3(x) + d = g(x)$  by shifting the graph of  $y = g_3(x)$  vertically  $|d|$  units (upward or downward according to whether  $d > 0$  or  $d < 0$ , respectively).