Degree Programs

- Computer Science (B.S., CS)
- Applied Computing (B.S., AC)
- Information Technology (B.S., IT)
- Software Engineering (M.S., SE)
- Combined B.S./M.S. (CS or AC, SE)
B.S. Computer Science

Established in 1970
- Second among the 28 Jesuit Institutions in the US; 50 Year Anniversary in 2020
- One of the first in Pennsylvania

ABET Accreditation Status:
- Since 1990; one of the first in Pennsylvania
- Currently one of just 21 schools in Pennsylvania; only one in NEPA

Curriculum: 121-123 Credits
- Major: 38 required, 12 elective
- Cognate: Mathematics (11+) and Natural Science (8+)

Employment
- Software Development
- Wide ranging opportunities
B.S. Applied Computing

- Established in 1987
  - As Computer Information Systems (CIS)
  - Renamed and focus broadened in 2019
  - Application Development Emphasis
  - Students select
    - Business Track or
    - Individualized Track

- ABET/CSAB Accreditation Status:
  - Since October 1, 2021
  - Currently one of just 21 schools in Pennsylvania; only one in NEPA

- Curriculum: 121 Credits
  - Major: 32 required, 12 Elective
  - Cognate: 22 pertinent to the declared track

- Employment
  - Software Development in Application Area (Business, Criminal Justice, Cybersecurity, Data Science, Management, etc)
B.S. Information Technology

Established in 2016
- Emphasis on Application of Technology
- Replaced former related program

Employment
- Managing computer technology within and for organizations

Curriculum: 120-122 Credits
- Major: 41 required
- Cognate: Breadth and depth in multiple areas required. Ample electives allow for completion of a minor
- An Internship Required
Declaring/Switching Majors

- CS and AC are identical in the First Year
  - Require the same Major and Cognate courses

- IT requires most of the same First Year Courses
  - Requires the same Major and Cognate courses as CS and AC, with one exception
  - Students changing major can complete the Major and Cognate requirements in 3 years

- Programs diverge in Sophomore Year; Cognate Differences
  - CS: Mathematics & Science, AC: track specific – minor, 2nd major, etc., IT: Electives

- Application for Combined BS/MS Program in Junior Year
CS Game Development Track

- **Established in 2019**
  - Optional track within ABET-Accredited B.S. Computer Science major.
  - Developers in the electronic entertainment industry

- **Employment**
  - In electronic entertainment development
  - In general software development

- **Curriculum: 121-123 Credits**
  - Required courses can be completed without additional credits:
    - CMPS 370 Computer Graphics
    - CMPS 372 Artificial Intelligence
    - MATH 351 Linear Algebra
    - ART 324 3D Content/Animation
    - Elective in Art/Art History
    - CMPS 490 Capstone Project (Game)
Data Science Concentration

- Established in 2019
  - Designed for CS/AC and Mathematics majors
  - Data Scientists
  - Pursue graduate studies in data science

- Employment
  - In data science
  - In general software development

- Curriculum: 40 Credits
  - 20 Computer Science Credits
  - 11 Math credits
  - 10 Data Science Credits
  - Can be completed within the CS and AC Majors without additional credits
  - First Data Science course taken during Fall of sophomore Year
Established in 1990

- Designed to prepare professional software engineers in the software lifecycle; requirements, design, implementation, testing, integration, deployment, maintenance
- Based upon guidelines from the Software Engineering Institute

Curriculum: **36 Credits**

- Ten courses, plus a two-semester, six credit Thesis Project
- Designed to be completed in 2 years (full time), or 3 years (part time)
- Combined B.S./M.S. Program can be completed in 5 years total

Employment – Software Engineering
Both BS and MS can be completed in 5 years total

- Specific Graduate Courses also fulfill specific Undergraduate Course Requirements

CS, AC and CE students may apply in the Fall of Junior Year

- Minimum GPA of 3.0 and Strong Recommendations Required

Students may apply for Graduate Assistantships

- Provides Tuition Remission and Stipend
- 20 or 10 hour per week commitment
- Serve as Lab Instructors in the Computing Sciences Department
- Additional Opportunities in other University Departments and Offices
Advising

► Freshman Year
  ► Advised by the CAS Academic Advising Center
  ► CMPS/IT 112, CMPS 134 and CMPS 144 establish department connections

► Sophomore, Junior, and Senior Years
  ► Advised by a faculty member of the department for remaining three years

► 4th and 5th Years - Students in the Combined Program
  ► Advised by the undergraduate adviser and graduate program director.
Tutoring & Academic Help

- **Graduate Teaching Assistants (GTA’s)**
  - GTA’s conduct “open” CMPS Tutoring sessions and maintain Office Hours

- **Office of Student Support & Success (OSSS)**
  - Its Tutoring Services provides tutoring on a wide range of subjects

- **Faculty in the Department**
  - “Open Door” policy
Colloquia & Capstone Project

- **Computing Sciences Colloquia**
  - Upper-class students required to attend five topical presentations per semester

- **Undergraduate programs each require a Capstone Project**
  - Developed during the senior year
  - Most students work individually, but team projects are sometimes undertaken

- **Project ideas come from students or faculty members**
  - Each project has a Computing Sciences faculty advisor

- **Technical and Communication Abilities Developed**
  - Substantial writing and multiple oral presentations are required
Faculty/Student Research Program
- Students probe a topic in-depth through one-on-one collaboration with a professor

Honors Program
- Students from various majors take additional specialized courses, including independent study, allowing them to work one-on-one with professors both in and outside of their major.

Magis Honors Program in STEM (Royal Scholars Program)
- NSF Grant supports scholarships and extracurricular enrichment activities

Special Jesuit Liberal Arts Honors Program
- Students develop enhanced writing, oral and critical-thinking skills through specially designed courses in philosophy, theology and literature.
Internships are not required for CS/AC, but strongly encouraged

Internships are required for IT

The department promulgates opportunities

Most students do internships before their Senior year

Internship can be done for credit or not

Internships are with local, regional and national companies, including Alliance Technology, Constant Contact, Facebook, Google, Guard Insurance, IBM, MetLife, SEA, SciSwift, TMG Health, USPS, WebMD
Sponsored by National Science Foundation (NSF)
Research Experience for Undergraduates (REU)
For rising Juniors and Seniors potentially interested in graduate study
Takes place during summer months, at a host university; recently at Auburn, Carnegie Mellon, Montclair State, New York Institute of Technology, Pittsburgh, and Tennessee Technological University.
Students work closely with host faculty on topical research projects
Provides ample stipend covering more than travel, housing and food
Frequently Asked Questions

How big is the department?
- Currently there are seven full-time faculty members.
- Currently there are approximately 90 students in the department’s programs.
- In total, there are more than 1,200 alumni from our programs.

Are major courses taught by full-time departmental faculty?
- In CS and AC, major courses are normally taught by full-time Computing Sciences faculty.
- In IT, some courses are taught by adjunct professors who possess relevant/specialized expertise from their industry experience.
- Graduate Teaching Assistants serve as lab instructors in the first-year labs.
Frequently Asked Questions

What is the philosophy or approach taken by the department?

- We attribute the success of our programs to an emphasis on core concepts and abilities.
- Our emphasis is on “learning how to learn” and so students and graduates are prepared to adapt and evolve in new situations with diverse and with emerging applications and technologies.

What electives are available?

- Electives and Special Topics courses are offered regularly.
- Game Design: Computer Graphics, Artificial Intelligence can form a background for game development and students have developed game software for their Capstone Projects.
- Data Science Concentration – CS and AC students can complete it within their Plan of Study.
Can Computer Science I be skipped?

- Students with AP scores of 4 or better normally receive credit for CMPS 134.
- Students without AP credit can be evaluated individually.

What courses should be taken in High-school as preparation?

- An introductory computer programming course, although not necessary, would be beneficial.
- Most students have Calculus or Pre-Calculus backgrounds, but Discrete Mathematics, although rare, would be most appropriate.

What extracurriculars are available?

- ACM Student Chapter, Collegiate and HS Programming Contests, Gaming Club, UPE Honor Society
Frequently Asked Questions

► For whom do alumni work?

► For a variety of well-known and lesser known employers.

► The well-known include:
  ► Allstate, AT&T, Comcast, DHS, DoD, ESPN, Facebook, FBI, Geisinger, Google, Highmark, IBM, Intel, Johnson & Johnson, Lockheed Martin, Lucent, Merck, MetLife, Microsoft, Northrup Grumman, NSA, Prudential, Siemens, Tumblr, USPS, Verizon, Wells Fargo

► The lesser known include:
Where do graduates continue their studies?

Students have earned PhD’s and Master’s Degrees at numerous institutions including:

Carnegie Mellon, Columbia, Cornell, Delaware, Lehigh, Harvard, Iowa State, Pace, Penn State, Rensselaer, Scranton, South Florida, Syracuse, UConn, UPenn, Yale
Computing Sciences

www.cs.scranton.edu

Additional Questions?

And you can always visit our website or send email to cmps@cs.scranton.edu