COURSE: CMPS 250 - Machine Organization and Assembly Language Programming  
Department of Computing Sciences, University of Scranton

DATE: Spring 2022 (January 26, 2022 - May 20, 2022)

INSTRUCTOR: P. M. Jackowitz

OFFICE: LSC 192

OFFICE HOURS: As posted (online and office door), and by appointment. To meet remotely you must "Log In" to the Course Web Site (CWS) to access the Zoom links.

TELEPHONE: (570) 941-6107

EMAIL: paul.jackowitz@scranton.edu

WWW: http://www.cs.scranton.edu/~jackowitz

Course Description:  
(Prerequisite: CMPS 144) An introductory study of the organization and architecture of computers through an exploration of various virtual machines. Programming at the assembly-language level and interfacing with software components (primarily written in C). Topics include representation of data and instructions, computer arithmetic, memory hierarchies, instruction sets, addressing modes, digital logic, microprogramming, pipelining, and parallel processing.  (Undergraduate Catalog 2021-2022)

STUDENT LEARNING OUTCOMES: Upon completion of the course, a successful student will have the ability to do each of the following:

1. Explain the functional components and operation of a computer system in detail, with focus on the processor, memory and the system interconnect.
2. Explain the generic design of the processor's Control Unit and the Instruction Execution Cycle in detail.
3. Explain the processor's Arithmetic Logic Unit and in particular the integer operations of addition, subtraction, multiplication and division.
4. Explain and use common representations of data and instructions.
5. Read, understand and modify existing program components written in Intel Assembly Language, and develop additional ones.
6. Understand the syntax and semantics of any assembly language; in particular, have the ability, with appropriate reference materials, to fully understand and develop program components in any assembly language.
7. Read, understand and modify existing program components written in the C Programming Language, and develop additional ones.
8. Explain dynamic memory management in general and be experienced in the use of pointers in C, and memory addresses in assembly language.
9. Identify, explain and know the significance and use of common circuits used in computer systems: decoders, multiplexers, adders, flip-flops, etc.


Course Web Site (CWS): http://www.cs.scranton.edu/~jackowitz/public/Spring2022/c250  
(This site serves as our primary electronic communication tool for this course. You will use it to access required and optional course material and to submit and review assignments. Initially, you must register to obtain full access to the functionality of this site.)

GRADING: 
Tests: (approximate date)  
Week of March 7th  
Final Exam: (comprehensive, as per Final Exam Schedule)  
Quizzes: (as announced)  
Assignments: Programming, homework, etc.  
Attendance and Class Participation considered.

(Your attendance at all classes is expected. The accumulation of more than four absences may result in a diminished final course grade.)
PROCEDURES:

Lectures:
- please sit in the same seat for every class meeting
- feel free to ask and answer questions, and to contribute to discussions
- classroom use of electronic devices/gadgets (including computers) is at the full discretion of the instructor. (Distracting others or yourself will not be tolerated.)

Tests and Quizzes:
- always announced in advance
- no make-ups will be given
- notice must be given if a test must be missed due to serious illness or emergency

Assignments:
- each student is required to do his/her own work on each assignment
- discussions and mutually beneficial collaboration among students is encouraged, but must not be to the point of representing someone else’s effort and understanding as your own as this would be considered to be 
  academic dishonesty (see Academic Code of Honesty in the Student Handbook).
- academic dishonesty will be dealt with severely
- each assignment will have a specified due date, and a separate deadline
- normally the deadline is later than (typically, but not always two days) the due date
- work submitted after the due date is considered to be "late", will be accepted for grading but may be assessed a penalty (depending upon how late it is, and whether or not worthwhile work had been submitted by the due date).
- work may not be submitted after the deadline; it is considered to be "too late", may not be accepted for grading, and may receive a grade of zero (depending upon whether or not worthwhile preliminary work had been submitted prior to the due date or prior to the deadline).
- incomplete work generally will receive a grade much higher than zero
- work not submitted will receive a grade of zero

Other:
- Please read and understand the section, My Reporting Obligations as a Required Reporter, at this link.